

Jordan Rollins *Software Engineer*

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Skills

JavaScript | TypeScript | Next.js | React | Expo | React Native | Redux | Angular | Tailwind CSS | CSS | Material UI | Framer Motion | HTML 5 | Cypress | Node.js | Express | Koa | SQL | Sequelize | Mongo DB | MongoDB | Prisma | Git | Jest | Figma | Canva | Convex

Work Experience

Full Stack Developer, Tromero AI 10/2023
Remote, London

- Pioneered the frontend engineering team as the first hire, developing landing pages, a GPU marketplace, AI chat interfaces, a fine-tuning model platform, and consulting projects for external clients.
- Oversaw deployment processes for all live web applications.
- Utilized cutting-edge technologies to enhance prototyping and development speed.

Frontend Engineer, YouCoder 2023 – 10/2023
Barcelona, Spain

- Pioneered the creation of both the landing page and application components, demonstrating an innovative approach to increase engagement and conversion rates.
- Orchestrated cross-functional team collaboration and utilized agile methodology to deliver a Minimum Viable Product (MVP) within a tight 2-week deadline; product launch achieved a 15% increase in conversion rate
- Led a synergistic team effort in utilizing React, Tailwind CSS, and Framer Motion to craft a highly responsive, user-centric interface, reflecting a shared dedication to enhancing user experience.

Full Stack Developer, MealMaster AI 2023 – 2023
Barcelona, Spain

- Orchestrated a comprehensive redesign of the frontend in collaboration with the team, improving user interface and experience, and fostering an environment of open communication and shared ideas.
- Employed OpenAI API in a collaborative open source project, demonstrating adeptness in integrating advanced technologies and proficiency in collective problem-solving.
- Spearheaded the transition of the codebase to TypeScript in a team setting, bolstering code reliability through rigorous testing with Vitest and Cypress.

Full Stack Developer, SCNE 2023 – 2023
Barcelona, Spain

- Led the end-to-end development of a complex application, exhibiting proficiency in both client-side and server-side technologies.
- Engineered an encrypted user authentication system to ensure security and data protection.
- Designed and maintained a robust relational database, alongside expert management of multimedia content via Cloudinary.

Sommelier, Balfego 2019 – 2020
Barcelona, Spain

- Performed wine and beverage service to all guests including recommending pairing options, making basic cocktails, and cafe drinks.
- Managed beverage inventory with over 120 references for a high-volume restaurant, creating systems to track usage, reduce waste, and restock efficiently; reduced inventory costs by 10%.
- Cultivated a highly collaborative and inclusive team environment, enhancing communication and problem-solving skills, which led to a high level of guest satisfaction and repeat business.

Projects

ArtOfEthereum, Designer 2017 – 2018

- Initiated 'Art of Ethereum', an innovative project that bridged the gap between physical and digital worlds before the popularization of Non-Fungible Tokens (NFTs).
- Employed RFID technology to associate 'digitally numbered' art prints with the Ethereum Mainnet.
- Achieved success through the sale and distribution of a limited edition collection consisting of 20 unique prints.

Education

Software Engineering, Codeworks 2023
Barcelona, Spain

Wine Consultant Diploma, CAFA Formations 2017 – 2018
Bordeaux, France

B.S. Engineering Technology, Illinois State University 2009 – 2013
Illinois, USA

Certificates

TEFL / TOEFL / TESOL
Teaching English as Foreign Language

Court of Master Sommeliers
Introductory Level

Wine & Spirit Education Trust
Level 3

Languages

• English

• Spanish